Stuck With ...?

Count: 64 **Wall:** 4 **Level:** Easy Intermediate
Choreographer: Pim van Grootel
Music: ¨Stuck like glue¨ by Sugarland

Starts after: Stuck like glue after 48 counts

Diagonal fwd,Touch,Diagonal bwd,Touch,Diagonal bwd,Touch,Touch,Touch
1 RF Step diagonal right forward
2 LF Touch next RF
3 LF Step diagonal left backwards
4 RF Touch next LF
5 RF Step diagonal right backwards
6 LF Touch next RF
7 LF Touch diagonal left forward
8 LF Touch next RF

Diagonal fwd,Touch,Diagonal bwd,Touch,Diagonal bwd,Touch,Touch,Touch
1 LF Step diagonal left forward
2 RF Touch next LF
3 RF Step diagonal right backwards
4 LF Touch next RF
5 LF Step diagonal left backwards
6 RF Touch next LF
7 RF Touch diagonal right forwards
8 RF Touch next LF

Cross rock R,Recover,1/4 Turn R,Scuff,Step,1/4 Turn R,Cross,Hold
1 RF Cross over LF
2 LF Recover weight
3 RF ¼ Turn right stepping forward
4 LF Scuff
5 LF Step forward
6 RF ¼ Turn right stepping to right side
7 LF Cross over RF
8 Hold

Rock Step,Recover,Kick,Cross,Scissor Step L,Hold
1 RF Step to right side
2 LF Recover weight
3 RF Kick forward
4 RF Cross over LF
5 LF Step to left side
6 RF Step next LF
7 LF Cross over RF
8 Hold

Weave R,Scissor R,Hold
1 RF Step to right side
2 LF Cross behind RF
3 RF Step to right side
4 LF Cross over RF
5 RF Step to right side
6 LF Step next RF
7 RF Cross over LF
8 Hold

¼ Turn R 2x, Cross,Hold,¾ Turn L,Hold
1 LF ¼ Turn right stepping backwards
2 RF ¼ Turn right stepping to right side
3 LF Cross over RF
4 Hold
5 RF ¼ Turn left stepping backwards
6 LF ½ Turn left stepping forward
7 RF Step forward
8 Hold

Rock Fwd,Step Back,Kick,Coaster Step R,Scuff
1 LF Step foward

2 RF Recover weight
3 LF Step backwards
4 RF Kick forward
5 RF Step backwards
6 LF Step next RF
7 RF Step forward
8 LF Scuff

Step Fwd,Touch,1/2 Turn R,Scuff,Step Fwd, Touch,1/2 Turn,Step Together
1 LF Step forward
2 RF Touch next LF
3 RF ½ Turn right stepping forward
4 LF Scuff
5 LF Stepping forward
6 RF Touch next LF
7 RF ½ Turn right stepping forward
8 LF Step next RF

Restarts:
In wall 2 and 6 (3 o'clock) and wall 10 (12 o'clock) after 16 counts.
In wall 4 after 32 counts (12 o'clock)
